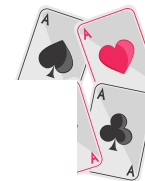


# DISTRICT 16 LECTURE SERIES -MINI LECCIONES



¿Qué tengo que saber sobre las tarjetas de convenciones?

Patricia Herrera  
15 de abril del 2023



# EDITORES

ACBL:

<https://web2.acbl.org/documentLibrary/play/ConventionCard.pdf>

BRIDGE WINNERS:

<https://bridgewinners.com/convention-card/>

BBO:

<https://www.bridgebase.com/v3/>



# TARJETA DE CONVENCIONES



Se llama:

- Tarjeta de Convenciones
- Convention Card
- CC





# TARJETA DE CONVENCIONES



Se llama:

- Tarjeta de Convenciones
- Convention Card
- CC







<b>OVERVIEW</b>	Names <input type="text"/>
	General Approach <input type="text"/>
	Min Expected HCP when Balanced: Opening <input type="text"/> Responding <input type="text"/>
	Forcing Open: 1♣ <input type="checkbox"/> 2♣ <input type="checkbox"/> Other <input type="text"/> 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/>
	Bids That May Require Preparation <input type="text"/>







# APERTURAS





<b>OVERVIEW</b>	Names <input type="text"/>
	General Approach <input type="text"/>
	Min Expected HCP when Balanced: Opening <input type="text"/> Responding <input type="text"/>
	Forcing Open: 1♣ <input type="checkbox"/> 2♣ <input type="checkbox"/> Other <input type="text"/> 1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/>
Bids That May Require Preparation <input type="text"/>	
<b>MINORS</b>	<b>1♣</b> Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/> ) NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp <input type="text"/> Transfer Resp <input type="checkbox"/>
	1♦ <input type="text"/> Bypass 5+ <input type="checkbox"/> Raises Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 1NT <input type="text"/> to <input type="text"/> Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> 2NT <input type="text"/> to <input type="text"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>
	<b>1♦</b> Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp <input type="text"/> Same as over 1♣ <input type="checkbox"/>
	1NT <input type="text"/> to <input type="text"/> Raises Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> 2NT <input type="text"/> to <input type="text"/> Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>







DISTRICT 16  
LECTURE SERIES - MINI  
LECCIONES

OVERVIEW	Names _____	
	General Approach _____	
	Min Expected HCP when Balanced: Opening _____ Responding _____	
Forcing Open: 1♣ <input type="checkbox"/> 2♣ <input type="checkbox"/> Other _____		1NT Open: Str <input type="checkbox"/> Wk <input type="checkbox"/> Variable <input type="checkbox"/>
Bids That May Require Preparation _____		_____
MINORS	<b>1♣</b> Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> NF 2 <input type="checkbox"/> (4432 only <input type="checkbox"/> ) NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp _____ Transfer Resp <input type="checkbox"/>	
	1♦ _____ Bypass 5+ <input type="checkbox"/> 1NT _____ to _____ 2NT _____ to _____	Raises Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>
	<b>1♦</b> Min Length: 5 <input type="checkbox"/> 4 <input type="checkbox"/> 3 <input type="checkbox"/> Unbal <input type="checkbox"/> NF 2 <input type="checkbox"/> NF 1 <input type="checkbox"/> NF 0 <input type="checkbox"/> Art F <input type="checkbox"/> Resp _____ Same as over 1♣ <input type="checkbox"/>	
	1NT _____ to _____ 2NT _____ to _____	Raises Single: NF <input type="checkbox"/> Inv+ <input type="checkbox"/> GF <input type="checkbox"/> Jump: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>
MAJORS	<b>1♥/♠</b> 1 <sup>st</sup> /2 <sup>nd</sup> Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 3 <sup>rd</sup> /4 <sup>th</sup> Length: 4 <input type="checkbox"/> 5 <input type="checkbox"/> 1NT: F <input type="checkbox"/> Semi-F <input type="checkbox"/> Bypass ♠ <input type="checkbox"/>	
	Other _____ _____	Art Raises: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/> Other _____ Drury: 2♣ <input type="checkbox"/> 2♦ <input type="checkbox"/> In Comp <input type="checkbox"/> _____ Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/> After Overcall: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>





<p><b>1NT</b> ___ to ___ (Seat/Vul ___)</p> <p>5-Card Major <input type="checkbox"/> Sys On vs ___</p> <p>2♣: Stayman <input type="checkbox"/> Puppet <input type="checkbox"/> Other <input type="checkbox"/></p> <p>2♦: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other ___</p> <p>2♥: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other ___</p> <p>2♠: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other ___</p> <p>2NT: Nat <input type="checkbox"/> Tfr <input type="checkbox"/> Other ___</p> <p>Smolen <input type="checkbox"/> Tfr: 4♣ <input type="checkbox"/> 4♦ <input type="checkbox"/> 4♥ <input type="checkbox"/></p> <p>Dbl: Neg <input type="checkbox"/> ___ Pen <input type="checkbox"/> Other ___ Lebensohl <input type="checkbox"/>: ___</p>	<p><b>1NT</b> ___ to ___ (Same Resp: Y <input type="checkbox"/> N <input type="checkbox"/>)</p> <p>3♣ _____</p> <p>3♦ _____</p> <p>3♥ _____</p> <p>3♠ _____</p> <p>Other _____</p>
<p><b>2NT</b> ___ to ___ Puppet <input type="checkbox"/> 3♠ <input type="checkbox"/> _____</p> <p>Conv <input type="checkbox"/> ___ Tfr: 3Lvl <input type="checkbox"/> 4Lvl <input type="checkbox"/> Neg Dbl <input type="checkbox"/> Other _____</p>	
<p><b>3NT</b> ___ to ___ One Suit <input type="checkbox"/> _____</p>	





<b>2 LEVEL</b>	<b>2♣</b> ___ to ___ Very Str <input type="checkbox"/> Str <input type="checkbox"/> Nat <input type="checkbox"/> Conv <input type="checkbox"/> ___ 2♦ Neg <input type="checkbox"/> Waiting <input type="checkbox"/> Steps <input type="checkbox"/> ___ 2♥ Neg <input type="checkbox"/> Other ___
	<b>2♦</b> ___ to ___ Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> Conv <input type="checkbox"/> Rebids over 2NT: ___ New Suit NF <input type="checkbox"/> Other ___
	<b>2♥</b> ___ to ___ Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2 Suits <input type="checkbox"/> Rebids over 2NT: ___ New Suit NF <input type="checkbox"/> Other ___
	<b>2♠</b> ___ to ___ Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/> 2 Suits <input type="checkbox"/> Rebids over 2NT: ___ New Suit NF <input type="checkbox"/> Other ___
<b>OTHER</b>	Jump Shift Resp ___ Vs (Very)Str Open ___ NMF <input type="checkbox"/> 2Way NMF <input type="checkbox"/> XYZ <input type="checkbox"/> 4 <sup>th</sup> SF: 1Rnd <input type="checkbox"/> GF <input type="checkbox"/> ___ ___







# INTERFERENCIA, SLAMS Y DEFENSA





**DOUBLES**

Negative  Thru \_\_\_\_\_ Penalty   
Responsive  Thru \_\_\_\_\_ Maximal   
Support  Thru \_\_\_\_\_ Rdbl   
T/O Style \_\_\_\_\_  
Other \_\_\_\_\_

**NT OVERCALLS**

Direct 1NT \_\_\_\_\_ to \_\_\_\_\_ Systems On   
Balance 1NT \_\_\_\_\_ to \_\_\_\_\_ Systems On   
Conv  \_\_\_\_\_  
Jump to 2NT: 2 Lowest Unbid   
Other \_\_\_\_\_





<b>DOUBLES</b>	Negative <input type="checkbox"/> Thru _____ Penalty <input type="checkbox"/>	<b>NT OVERCALLS</b>	Direct 1NT _____ to _____ Systems On <input type="checkbox"/>
	Responsive <input type="checkbox"/> Thru _____ Maximal <input type="checkbox"/>		Balance 1NT _____ to _____ Systems On <input type="checkbox"/>
<b>OVERCALLS</b>	Support <input type="checkbox"/> Thru _____ Rdbl <input type="checkbox"/>	<b>VS 1NT OPENING</b>	Conv <input type="checkbox"/> _____
	T/O Style _____		Jump to 2NT: 2 Lowest Unbid <input type="checkbox"/>
	Other _____		Other _____
	1-Lvl _____ to _____ Often 4 Cards <input type="checkbox"/>		Vs _____ Vs _____
	2-Lvl _____ to _____		Dbl _____ Dbl _____
	Jump Overcalls: Wk <input type="checkbox"/> Int <input type="checkbox"/> Str <input type="checkbox"/>		2♣ _____ 2♣ _____
	Conv <input type="checkbox"/> _____		2♦ _____ 2♦ _____
	Responses		2♥ _____ 2♥ _____
	New Suit: F <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/> Tfr <input type="checkbox"/>		2♠ _____ 2♠ _____
	Jump Raise: Wk <input type="checkbox"/> Mixed <input type="checkbox"/> Inv <input type="checkbox"/>		2NT _____ 2NT _____
	Cuebids _____ Support <input type="checkbox"/>		Other _____
	Other _____		







<b>DIRECT CUEBIDS</b>	Vs:	Art ♣♦	Quasi ♣♦	Nat ♣♦	Nat ♥♠	<b>VS TAKEOUT DBL</b>	New Suit F: 2 Lvl <input type="checkbox"/> Tfr <input type="checkbox"/> _____		
	Michaels	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Jump Shift: Wk <input type="checkbox"/> Inv <input type="checkbox"/> F <input type="checkbox"/> Fit <input type="checkbox"/>		
	Natural	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Rdbl: 10+ <input type="checkbox"/> Conv <input type="checkbox"/> _____		
<b>PREEMPTS</b>	Other	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	2NT Over: Nat	Raise	Range	
	Describe _____					♣♦	<input type="checkbox"/>	<input type="checkbox"/>	_____ to _____
	3-Level Style (Seat/Vul) _____					♥♠	<input type="checkbox"/>	<input type="checkbox"/>	_____ to _____
	_____					Other _____			
<b>PREEMPTS</b>	Resp _____					2NT Overall _____			
	4-Level Style _____					T/O Dbl Thru _____ Penalty <input type="checkbox"/>			
	Resp _____					2NT Lebensohl Resp <input type="checkbox"/> _____			
	4♣/4♦ Tfr <input type="checkbox"/> Other _____					Cuebid _____			
					Jump Overcalls _____				
					Other _____				





**SLAMS**

4♣ Gerber: Directly Over NT  Over NT Seq  Non-NT Seq

4NT: Blackwood  RKC 0314  RKC 1430

Control Bids

Vs Interference

Other





<b>CARDING</b>	Suits	NT	<b>SIGNALS</b>	Primary Signals to:		
	<input type="checkbox"/> Standard – Attitude	<input type="checkbox"/>		Declarer's Lead	Partner's Lead	
	<input type="checkbox"/> Standard – Count	<input type="checkbox"/>		<input type="checkbox"/> Attitude	<input type="checkbox"/>	
	<input type="checkbox"/> Upside Down – Attitude	<input type="checkbox"/>		<input type="checkbox"/> Count	<input type="checkbox"/>	
	<input type="checkbox"/> Upside Down – Count	<input type="checkbox"/>		<input type="checkbox"/> Suit Preference	<input type="checkbox"/>	
	Exceptions			Exceptions		
	Other Carding:			First Discard: Std <input type="checkbox"/> Upside Down <input type="checkbox"/>		
Smith Echo: Suits <input type="checkbox"/> NT <input type="checkbox"/> Reverse <input type="checkbox"/>		Lavinthal <input type="checkbox"/> Odd/Even <input type="checkbox"/> Other <input type="checkbox"/>				
Trump Signals						







LEADS vs SUITS	LEADS vs NT
CIRCLE CARD LED (if not bold):	CIRCLE CARD LED (if not bold):
Length Leads: 4 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/>	Length Leads: 4 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /5 <sup>th</sup> <input type="checkbox"/> 3 <sup>rd</sup> /Low <input type="checkbox"/>
Attitude <input type="checkbox"/> Small from xx <input type="checkbox"/>	Attitude <input type="checkbox"/> 2 <sup>nd</sup> from xxxx(+) <input type="checkbox"/>
xx xxx xxxx xxxxx	xx xxx xxxx xxxxx
Hxx Hxxx Hxxxx	Hxx Hxxx Hxxxx
After 1 <sup>st</sup> Trick <input type="text"/>	After 1 <sup>st</sup> Trick <input type="text"/>
Honor Leads:	Honor Leads:
AKx (+) Varies <input type="checkbox"/> <input type="text"/>	AKxx (+) Varies <input type="checkbox"/> <input type="text"/>
<b>K</b> Qx <b>Q</b> Jx <b>J</b> Tx <b>T</b> 9x	<b>K</b> QJx <b>K</b> Q <b>T</b> 9 <b>Q</b> JTx <b>J</b> T9x
Interior Seq:	Interior Seq:
K <b>J</b> Tx K <b>T</b> 9x Q <b>T</b> 9x	A <b>Q</b> Jx A <b>J</b> Tx K <b>T</b> 9x Q <b>T</b> 9x
Exceptions <input type="text"/>	Exceptions <input type="text"/>





# CONCLUSIONES





# PREGUNTAS







PATRICIA HERRERA  
[bridgemexico22@gmail.com](mailto:bridgemexico22@gmail.com)  
+52 55 5453-5111

THANK YOU ♥

